

2 over 1 game force RESPONSES

(assumes 12+ pts in 1st - 2nd seat, could be less in 3rd or 4th)

New suit at 2-level is **FORCING** (some play 1M-2m non-forcing), bidding continues until:

- game is reached, OR
- opener bids same suit 3 times:
 - 1H - 2D
 - 2H - 3C
 - 3H - P

2 over 1 is OFF over interference

2 over 1 is OFF if responder is a passed hand

1m - 1N standard, 6-9pts no support for minor, subsequent bidding is standard

1N response to 1 of major is one round force, opener's rebid:

1S - 1N <12hcp, forcing for one round, may have 0 spades!

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2m 12-16pts, 5cd major, longer minor (clubs if same length)
2H (over 1S-1N) 12-18pts, 4+ hearts
2S 12-16pts, 6+cd major, or 5cd AKQxx or better
2N 17-18hcp, invitational
3m 19+ pts, 4+ minor
3H 19+ pts, 4+ hearts
3S 16-18 pts, 6+cd major, or 5cd AKQxx or better
3N 19-21 hcp (you didn't open 2C!), semi-balanced
4S 7+ cd major

1H - 1N <12hcp, forcing for one round, likely has 2+ hearts (would bid spades with 4+ spades)

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same as 1S - 1N, with additional:

2S (over 1H-1N) reverse, 19+ pts, 4+ spades
3H 16-18 pts, 6+cd major, or 5cd AKQxx or better
4H 7+ cd major

Responder's rebid options to opener's 2-level rebid:

pass bad 5-8 hcp, no better bid

2D over 1M - 1N - 2C: **SIGNOFF** 6+ cd diamonds

2M raise opener's major with 2+ cds, 5-10pts

20M new suit at 2 level:

2H: **SIGNOFF** 6+ cd hearts

2S: "impossible spade" - invitational values, no other bid possible. Opener bids 2N for minor, else signs off in best minor

2N 10-12hcp, no fit, have stoppers

3m raise opener's minor with 4+ cds, 10-12pts

3M 3+ cd limit raise of opener's suit

3om/OM new suit:

NON-JUMP at 3 level is **SIGNOFF!**

JUMP is 6+ cd suit, invitational